

Smooth Wood, Flash Metal
(2003)

for flute, Bb clarinet, and computer

William Kleinsasser

Duration: 15 minutes

Composed for Lisa Cellia and E. Michael Richards

NOTE:

Smooth Wood, Flash Metal, for flute, clarinet and computer, is in three large sections: an extended flute solo which evolves into a duet with the computer, a duet with flute and clarinet that is augmented by computer transformation, and a clarinet solo which forms its own context through computer transformation of the live performance. The flute solo is based on alternation of continuity and discontinuity. The clarinet solo is based on alternation of spectral focus and diffusion. The duet combines these alternations with its own metaphor of entwining and fusion. The nature of the flute's acoustic character, how it differs from the clarinet, how the two can combine and intersect, and how these differences can be projected and transformed through the computer's particular idiom, are examples of how objects and relationships permeate this music.

The computer music uses processes created within the Max/MSP software environment to present real-time processing of music played by the flute and clarinet during the performance. In this way the computer can be considered analogous to fluid, aware architecture—varably resonating, diffusing, echoing, filtering, and reflecting what the acoustic instruments play. This resonant and responsive role is also expressive of the object/relationship notion at the heart of the piece.

Smooth Wood, Flash Metal was composed for flutist Lisa Cella and clarinetist E. Michael Richards both of whom provided a world of friendly advice and inspiring information, especially Michael's extensive catalog of extended techniques for clarinet. The Max/MSP processing, like many Max/MSP patches, owes much to other developers and uses standard-issue Max/MSP objects as well as Timothy Place's tap shift, Richard Dudas' Newverb~, and fiddle~ by Miller Puckette, Ted Apel and David Zicarelli. The granular synthesis method was developed from the basic granular example offered in the Max/MSP distribution by Les & Zoax, and the spectral filtering is done with an adaptation of the Forbidden Planet patch by Zack Settel, Cort Lippe and Xoaz. The idea for the monotoner process owes to Paul Koonce and his work *Hot House*. Thanks to Erik Oña, Cort Lippe, and Miller Puckette who offered the model for the cross-bar mixing method using menu-driven routing and the matrix~ object that is the basis of the structure of the processor and thanks to Chris Dobrian for the windowed buffer recording methods used in the piece.

William Kleinsasser

NOTATION SYMBOLS

All glisses begin immediately and last the entire duration of the initiating note

Gradual accelerando or ritard independent of overall tempo

Play beamed grace-note group as fast as possible

Indicates a gradual change from one mode of playing to another, eg. sul pont. to sul tasto.

Use alternate fingerings to produce a timbral trill

Senza tempo (ad libitum)

Notated pitch is sustained for the duration of the solid line

Computer cues indicate the advancing of the Max/MSP software to each next sequential preset program. In general, the computer records the live performance and applies various cascaded forms of signal processing.

R-BOX indicates a section to be recorded into an automatically incrementing computer buffer during performance by pressing the "r" key on the computer keyboard to start and end recording
Record Fragment #1

Following a fermata the tempo should return to the last consistant tempo which preceded the fermata unless otherwise indicated

All grace-notes are to be played immediately prior to the beat (or subdivision) of their associated note

Play free measures in approximate time indicated

Free, non-metrical but keeping pace of tempo

Play figures with extension indicators so that tones sustain until next notated tone

Smooth continuous trill without breaks

A indicates forced accent with spread, noisy spectrum

Flute multiphonic fingerings are from John C. Heiss (1966)

Multiphonics for clarinet are references to E. Michael Richards (2002)

FLUTE
Bb (2)
B (1)
Btr (4)
Dtr (5)
D#tr (6)
Eb (7)
C# (9)
C# (10)
B (8)

Bb CLARINET
T (1)
R (2)
A (3)
Ab (4)
Eb (5)
C# (6)
F (7)
E (8)
F# (9)
G# (10)
E (11)
F (12)

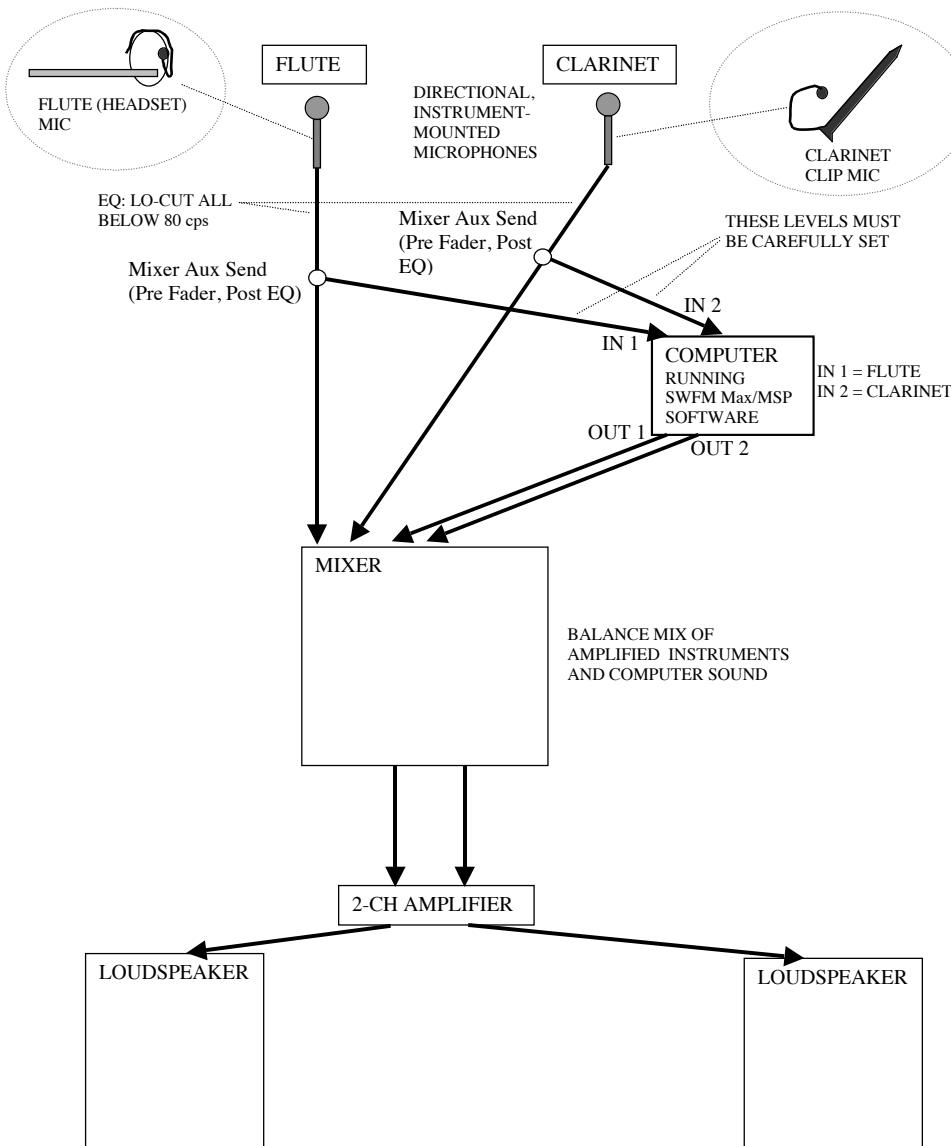
2''
f

Smooth, facile

Play groups freely with notated space indicating pauses between groups

Trill vigorously between these notes

SYSTEM CONFIGURATION FOR SMOOTH WOOD, FLASH METAL (2-CH VERSION)



SCORE IN C

Smooth Wood, Flash Metal
for flute, Bb clarinet, and computer
Written for Lisa Cella and E. Michael Richards

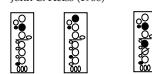
William Kleinsasser
(2003)

PART I

Play freely with a general pace equivalent to $\text{♩} = 92$

All timings are approximate

Multiphonics for flute are from John C. Heiss (1966)



Flute 1" 2" 2" 4"

Bb Clarinet

Computer 0 No computer processing until Measure 15

Fl. 4" 6" 6" 10"

Clar

Comp.

Measure 1: Flute starts at fff, Bb Clarinet has a grace note at 3. Computer part shows a circled '0'. Measure 2: Flute has a grace note at 3, Bb Clarinet at f. Measure 3: Flute has a grace note at 3, Bb Clarinet at ff. Measure 4: Flute has a grace note at 3, Bb Clarinet at f. Measure 5: Flute has a grace note at 3, Bb Clarinet at ff. Measures 6-10: Flute has grace notes at 5, 6, 5, 6, 5, 6, 5, 6, 5, 6. Bb Clarinet dynamics change from f to p to f to mp to f to ff. Computer part is empty. Clarinet part is empty. Comp. part is empty.

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Fl.

Clar

6''

9

mp ff mf ff

4''

3 6 7 7

ff

10

11

Musical score for Flute (Fl.) and Clarinet (Clar.). The score consists of two staves. The Flute staff starts with a dynamic *p*, followed by a melodic line with grace notes and slurs. The Clarinet staff begins with a dynamic *f*. Measure 10 ends with a fermata over the flute's eighth-note cluster. Measure 11 features a dynamic *f* and a grace note. Measure 12 begins with a dynamic *v* and a grace note. Measures 13 and 14 feature dynamic *ff* and grace notes. Measure 15 begins with a dynamic *mp* and a grace note. Measure 16 concludes with a dynamic *ff*.

12

13

14

16"

Fl.

Clar

Comp.

1

2

Computer cues indicate the advancing of the Max/MSP software to each next sequential preset program.
In general, the computer records the live performance and applies various cascaded forms of signal processing.

2" 3" 15 5" 6" 3" 17

Fl.

Clar

Comp.

3

4

5

18

19

20

21

4" 3" 4" 4"

Fl. *Clar.* *Comp.*

fff *pp* *Urgent, quick, passionate*
f At this tempo, grace-notes are extremely fast.
 Play as many as possible.

(6) (7)

[22] [23] [24]

Fl. *Clar.* *Comp.*

[25] [26]

Do not slow or lose energy! -----

Fl.

Clar

Comp.

(8)

[27]

[28]

Fl.

Clar

Comp.

[29]

[30]

[31]

Maintain energy

42" Through measure 55 -----

Fl.

Clar

Comp.

32

33

34

Fl.

ff

mf

f

p

mf

f

9

10

35

36

37

38

39

Fl.

Clar

Comp.

11

12

13

40

41

42

43

Fl.

Clar

Comp.

14

15

44

45

46

Fl.

Clar

Comp.

16

17

47

48

49

Fl.

Clar

Comp.

18

50

51

52

Fl.

Clar

Comp.

Slowly
harmonics

10

p

trill

trill

ppp

19

20

1

53

54

55

Fl.

Clar

Comp.

d=104-126

p

ff

dim.

Slowing

rall.

d=60

d=46

6

4

56

57

58

59

Fl. *Faster* **6**
4 *rall.* **harmonics**
sfp *ff* *pp*
Clar. *Freely* *Gently joining*
Comp.

21 22 23

[60] [61] [62] [63]

PART II

Fl. *non vibr.* **3** *norm.* **4** *ff* **4** *p ff* **4** *mp* **9** **4** *ff f* **4** *ff pp*
Clar.
Comp.

64 65 66 67 68

24

Fl.
4
4
Free, non-metrical but keeping with flute
Clar.
3
4
7
8
f
4
4
5
4
ff
Comp.

69 70 71 72 73

Fl.
15
4
ff
fff
Clar.
2
2
mp
f
mp
f
10
mp
f
mp
f
6
Comp.
25

74 75 76 77

Fl.

Clar.

Comp.

16"

Urgent, quick, passionate

26

Remain quietly smooth

ff

p

ff

A

92

[78]

[79]

Fl.

Clar.

Comp.

Free, non-metrical but keeping pace of tempo

mp

mf

[80]

[81]

[82]

Fl.

In tempo

Clar

f

Comp.

27

83

84 Fusion Counterpoint
= 60

Multiphonics for clarinet are references to E. Michael Richards (2002)

Fl.

Clar

28

F2-251 E1-124 K-248 J-222 G-77 H-110 K-247 C-20

85

86 trill

87 **88** **89** **90** **91** **92**

Fl. *>p* ff *p* f

Clar. *f*

Fl. trill ff *mf* ff *p* *pp* *pp* *pp* *ppp*

Clar. *p* *p* *p* *p* *p* *p* *p* *p* *p*

29 **30**

93 94 95
5/4 norm.

96 97 98 99 100 101 102

Urgent, quick, passionate

3"

Smooth, facile

ff

Fl.

Clar

Sharp, edgy

ff

(b)

4"

31

103

104

3"

Maintain energy

f

4 *d=92*

Fl.

Clar

Resuming forward motion

ff

mp *L=276*

Hold back multiphonic and smoothly open it to full richness

f

32

105

106

107

Fl.
Clar.

6
 Free, non-metrical but keeping with clarinet
5
4
4

33

O1-408 L-276 O1-411 Z-458 F-50 D2-401 D4-424 D9-396 K2-379 X-385

108 109 110 111

Fl.
Clar.

3
4
7
4
0
3''

34

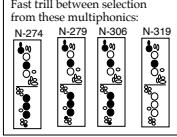
mf p ff pp ff

112 113 114 115

3" 4
 Fl.
 Clar.

3" 4
 Fl.
 Clar.

116 117
 4 4
 Fl.
 Clar.

Fast trill between selection from these multiphonics:
 N-274 N-279 N-306 N-319


02-317 2
 Very slight, quiet internal tremolo within this multiphonic
 5

ff 2
 mf 1
 35

118 119 120 121 122

Fl.

Clar

Break slurs if needed to articulate clearly

36

ff

123 124 125 126 127

Fl.

Clar

37

PART III

0 4"

Slowly

F1-162

B1-78

p

ff

p

pp

Multiphonic trill emphasizing sounding D and E with fingerings selected from the list below
Maintain continuity throughout

E. Michael Richards multiphonic fingerings
with common sounding G4 (varied tuning)
A2 | T1 | T2 | J2 | K2 | D7 | H1 | E | C3 | P2 | O | Q1

128 129 130 131 132 133

Gently withdraw

Fl.

134 135 136 137

[42" Through measure 148]

Clar.

p p

Sudden shift of energy
Play 137-149 with uneven durations and aggressive articulation

38

Clar.

138 139 140

39

Do not slow or lose energy!



40

141

142

143



41

144

145

146



42

147

148

149

150

26" Through measure 162 -----

Use alternate fingerings that give timbral variety to the reiterated pitches.
Spectrally diffuse fingerings (multiphonics) can be included.

4" -----

43

Clar

151

N-292
Hold back multiphonic and smoothly open it to full richness

O-332

C-32

Loud multiphonic trill with at least two components chosen from the fingering options below

A2 | T1 | T2 | J2 | K2 | D7 |
H1 | E | C3 | P2 | O | Q1

Strong, energized timbral trill with at least three alt. fingerings

44

152

H-96
Smooth transition from multiphonic

153

154

Assertive accented multiphonics chosen from the selection in m. 153

155

J-222
Hold back multiphonic and smoothly open it to full richness

156

Smooth transition from multiphonic

157

158

159

160

161

162

163

164

Multiphonic trill emphasizing sounding D and E with fingerings selected from the list below

E. Michael Richards multiphonic fingerings:
D | F | I | J | O2 | L2 | K2 | H | J2 | I | C | E

f ff ff

26" Through measure 174

46

Clar

2" -----

p

ff

5" -----

Grand, smooth, strong transitioning multiphonics

D2-401 D4-424 D9-396 K2-379 X-385

4" -----

ff *mf* *f* *p* *ff* *pp*

Clar

3" -----

ff

5" -----

ff

5" -----

Fast trill between selection from these multiphonics:
N-274 N-279 N-306 N-319

Fast trill between selection from these multiphonics:
C3-337 C3-342 C3-356 C3-361

52

179 180 181 182

183 184 185 186

Clar
 187 188 189 190 191

Clar
 192 193 194

Clarinet part (top staff) and Computer part (bottom staff) for measures 195 through 204. The score includes dynamic markings, performance instructions, and multiphonics diagrams.

Measure 195: Dynamic $p\#$. Performance instruction: $4''$.

Measure 196: Dynamic $p\#\#$. Performance instruction: $2''$, timbral trill without intensity.

Measure 197: Dynamic $p\#\#$. Performance instruction: $2''$.

Measure 198: Dynamic $p\#\#$. Performance instruction: $1''$.

Measure 199: Dynamic p . Performance instruction: $3''$.

Measure 200: Dynamic p . Performance instruction: $6''$.

Measure 201: Dynamic $p\#\#$. Performance instruction: $8''$, Absolutely static timbral trill.

Measure 202: Dynamic $p\#\#$. Performance instruction: $10''$, Absolutely static multiphonetic trill.

Measure 203: Dynamic $p\#\#$. Performance instruction: $5''$. Computer silent by last three notes of clarinet.

Measure 204: Dynamic $p\#\#$. Performance instruction: Barely audible.

Measure numbers 195 through 204 are indicated below the staves. Measures 53 and 54 are circled in the original score.